

"Fox, Fox, Gingerbread Boy"

Play "Fox, Fox, Gingerbread Boy." All children except one, designated as the fox, sit in a large circle. The fox walks around the circle tapping each child gently on the shoulder, saying "fox" with each tap.

After a few taps, the fox shouts, "Gingerbread Boy!" The child whose shoulder was just tapped becomes the Gingerbread Boy and jumps up to chase the fox around the circle back to the empty space.

If the fox gets back to the empty space without being tagged, the tapped child becomes the next fox and the game continues. If the fox is tagged, he or she continues as the fox.

The fox must choose a classmate who has not yet had a turn to be Gingerbread Boy.

Gross Motor Skills

Demonstrates strength and coordination of large muscles

Health, Safety and Nutrition

Identifies importance of safety practices, rules, and routines

Recognizes dangerous substances and situations

Speaking and Listening

Follows simple and multi-step directions

